

Conditions of contest for Victorian Simultaneous Pairs

1 General

The purpose of publishing Conditions of Contest in Simultaneous events is to provide unified regulations in circumstances which will otherwise be infinitely variable. No one can hope to arrive at a situation where heats are conducted in accordance with a strict pattern but at no time should circumstances be allowed in which a participant could be said to have potential access to the hands, or information concerning them, prior to the heat. It is not supposed that advantage might be taken of such a possibility, but it is important that players should be protected from any suspicion by means of security measures that are plain for all to see.

2 Conditions of Contest

Club rules will apply to Simultaneous Pairs events except where these are superseded by any Regulations published by the organiser. Clubs are encouraged to accept entries from non-members of the club.

Clubs are required to register for participation in the event by 17 April 2017 using the registration portal on Bridge Unlimited. Club registration is possible right up to 23 April by contacting Michael Phillips 0466 885 598.

See Instructions for Clubs on the VBA webpage – Victorian Simultaneous Pair

3 Eligibility

Participation is open to all Victorian Clubs. Players who participate at affiliated clubs will be charged a lower entry fee.

The VBA reserves the right to refuse entry to the competition by any non-member of the ABF.

4 Systems

The systems policy of the club in which the event is to be played shall prevail.

5 Format of the Event

Three heats are scheduled for each of the weeks of 24 April 2017 through to Sunday 14th March.

Heat 1: 24 April 2017 – 30 April 2017 Heat 2: 1 May 2017 – 7 May 2017 Heat 3: 8 May 2017 – 14 May 2017

The week starts on the Monday and concludes on the Sunday of that week and a single heat must be concluded within that period. We recommend this event is scheduled with your most popular duplicate of the week to maximize club interest.



6 Prizes

First prize will be awarded to the partnership with the highest accumulated percentage having participated in all 3 heats.

The main prize will be entry to the VCC pairs event of their choice (open, seniors, women or <200MP restricted) held in Melbourne on 8-9 June 2017. It should be noted that it is a requirement for players to be registered, financial members of the ABF in order to participate in the VCC.

The use of a substitute in any of the 3 heats will render a pair ineligible for the main prize.

A prize will be awarded to the partnership with the highest percentage score for each heat consisting of entry to one of VBA Summer Congress events in December 2017.

7 Cost

Participation for affiliated clubs will be charged at \$1.00 per player per session; Participation for **unaffiliated** clubs will be charged at \$1.50 per player per session.

8 Procedure

The dealing files or hand records for setting up the boards and the commentary will be available to the club via the Sim Pairs website in the week prior to the commencement of week one of the competition.

9 Security

No person shall participate in the competition who has had prior access to the hands; this shall mean in particular that no person may play in more than one session of each heat each week. The person who makes up the hands (either via the use of a dealing machine or manually) cannot play in that session.

10 Scoring (after the end of the Play Period)

A new instruction sheet **Sim Pairs Scoring** will be available on the VBA webpage prior to the commencement of the competition at:

http://vba.asn.au/ or: http://nationwidepairs.com.au/vic_simultaneous_pairs.html

11 Master Points

Affiliated Clubs are expected to award local points at local club duplicate rate. If for any reason they are not intending to do so it must be announced in advance to the competitors. Red Master Points (at B4s level) will be awarded by the VBA to the top third of the field on the overall ranking.

Approved by: VBA Match and Tournament Committee March 23 2017